

Pocket Money Kit of the Month – Dec 2018

No 12 – Random lights

Ever noticed the lighting on most layouts you see at exhibitions?

Many layouts are beautifully crafted but have no scenic lights whatsoever. Every building is in darkness.

Other have house lights or building lights that are constantly illuminated.

While constant lighting is better than no lighting, permanently-lit buildings are not fully realistic.

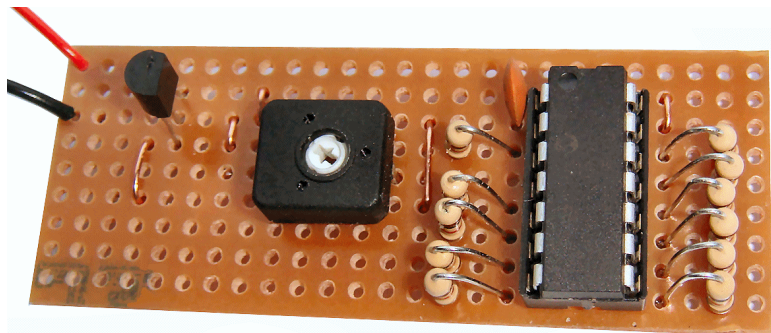
In the real world, lights are rarely permanently on.

There are three solutions:

- Have switches on your control panel that switch lights off and on (a bit of a nuisance).
- Have some lights that come on when triggered automatically (e.g. a loco enters a yard and automatically brings on the yard lights).
- Have some lights that come on and off at random.

This kit can switch up to 10 lights on and off randomly, as in real life.

It would be ideal for a block of flats, a row of houses, a village, a factory, an office or a hotel.



It works from a normal 12V supply. There are no LEDs included in the kit as you may want to use warm LEDs or cool white LEDs, depending on whether you want to emulate incandescent bulbs or fluorescent tubes.

The module has a preset potentiometer that can be adjusted with a small screwdriver. This sets the speed at which lights may be changed.

The kit is available at all West of Scotland activities (for £2) or can be purchased from the national MERG website.